



February 27, 2014

This week's math game uses spinners to continue to build on children's understanding of number. One spinner contains the actual numbers from 1 to 10, while the other spinner uses ten frames. By using both spinners during game play, the children make connections between pictures and numbers to ten.

Spin to Win

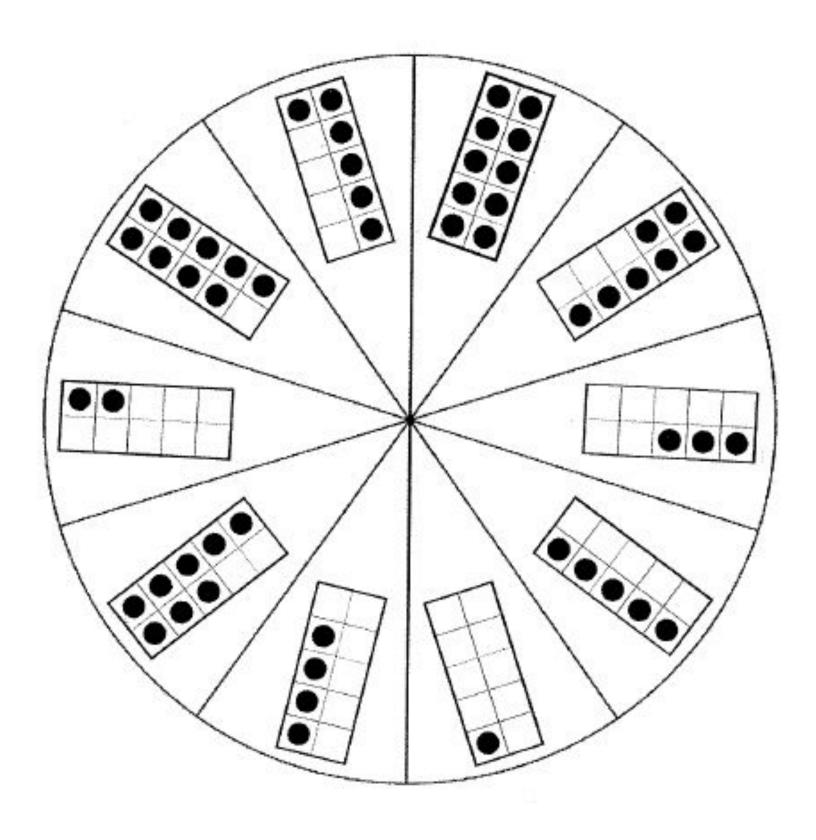
What you'll need:

- > 1 large paper clip
- ➤ 1 pencil
- ➤ 2 spinners (printed out on card stock and cut out).
- ➤ T-chart for keeping a tally of points to 10 |||| ||||

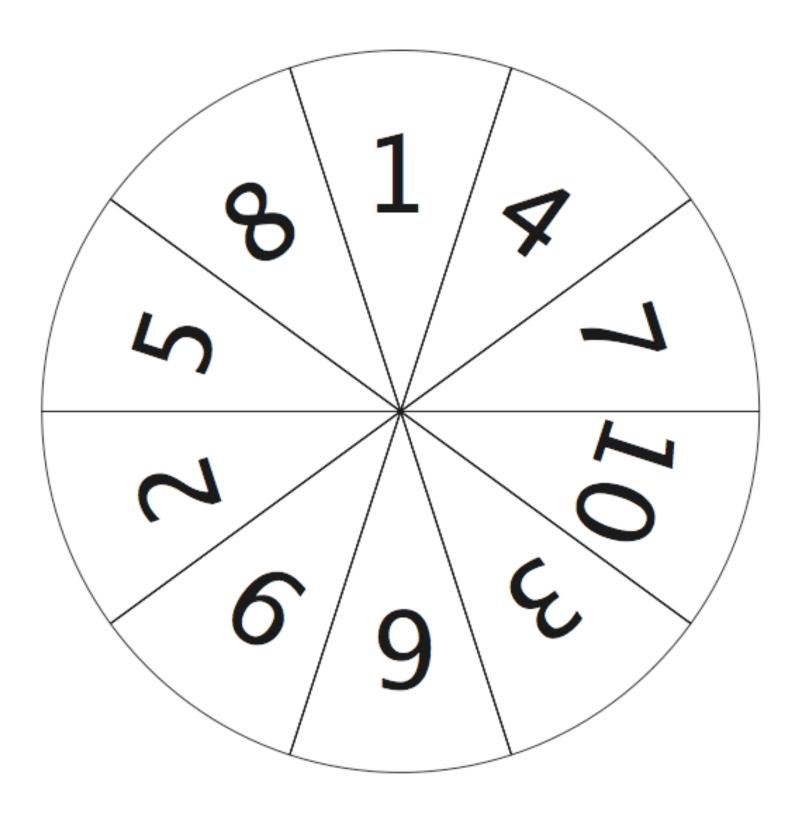
How to play:

- > Play in groups of 2.
- Place the name of each player at the top of the t-chart.
- The first player places the pencil and paper clip at the center of one spinner.
- ➤ He flicks the paper clip and reads the number that it lands on.
- The first player repeats the process with the second spinner.
- If the numbers match, the player earns one point and records it on his side of the t-chart.
- The second player takes a turn with both spinners and records a point if the numbers match.
- Play continues in this way until one player makes ten matches and tallies 10 points to win the game.









Spin to Win

Player #1:	Player #2: