

# Whichever Way Wins

## **Materials:**

Whichever Way Wins Number Line

One counter for each player (different colours)

Whichever Way Wins Spinner

Paper Clip and pencil

## **How to Play:**

Play with a partner. Each partner begins the game by putting their counter on the number 10. Player one spins the spinner, moves their counter according to the directions on the spinner, and states the number sentence (e.g., a player spins 'add 2' and states "10 and 2 more is 12"). The game continues until one player makes it to either end of the number line.

## Whichever Way Wins Number Line

<b>0</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>	<b>5</b>	<b>6</b>	<b>7</b>	<b>8</b>	<b>9</b>	<b>10</b>	<b>11</b>	<b>12</b>	<b>13</b>	<b>14</b>	<b>15</b>	<b>16</b>	<b>17</b>	<b>18</b>	<b>19</b>	<b>20</b>
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# Whichever Way Wins Spinner

