Four Strikes
(two digit)

Materials:

Paper and pencil

Counters (e.g., pennies, small Lego pieces)

How to Play:

Player one records a two digit number sentence on their page without showing player two (for example: 51 + 27 = 78).

A gameboard is created as below:

$$\_\ \_ \ + \ \_\ \_ \ = \ \_\ \_$$

0 1 2 3 4 5 6 7 8 9

Player two selects one digit at a time to try to complete the number sentence. Player one records correct guesses on the lines and draws a line through incorrect digits. Player two tries to complete the number sentence before making four incorrect guesses.

Variation: Players can vary the structure of the number sentence (for example: _ _ = _ _+ _ _ ; _ _ - _ _ = _ _).

Variation: Play the game with more or fewer strikes.